



Kaakkois-Suomen
ammattikorkeakoulu

Bachelor's Degree Programme in Game Design (full-time studies and online studies)

Part 1 Entrance Examination

INSTRUCTIONS

Read the instructions below for 1.1 Design task and 1.2 Video task.

You must pass each task with a minimum number of points in order to qualify in the selection process. If you do not pass the first task, your second task will not be assessed.

Please do this:

- **Read** the instructions for each task carefully.
- All tasks must be done in **English**.
- The instructions are only **for your personal use** and are not to be shared with anyone.
- You must do the tasks **on your own**.
- Upload your tasks to your application form on [Studyinfo](#) (section South-Eastern Finland University of Applied Sciences – Xamk) by **Monday, 3 February 2025, 3 pm Finnish time (UTC +2)**.
- Late submissions are not considered.
- Exam participants from outside of Finland can check the Finnish time: [Current Local Time in Helsinki, Finland \(timeanddate.com\)](#).
- You can access your application form via the link included in the email you received from Studyinfo after submitting your application, or by logging into [My Studyinfo \(Oma Opintopolku\)](#).
- If you face technical problems, please call us at +358 50 3458602 or send us an email at admissions@xamk.fi.

Task 1.1 – Design

Evaluation criteria

Idea, logical thinking, creativity, ability to communicate one's ideas both verbally and visually, quality of work, ability to follow instructions

Task

DESIGN a multiplayer game based on cubes.

Pick one of the mechanic pairs for your game:

- Order / disorder
- Rebel / attract
- Merge / deconstruct
- Assemble / disassemble
- Grow / shrink
- Synchronise / desynchronise

Describe on your drawing:

- What different attributes the cubes have and why?
- How do the cubes interact with other cubes?
- How do the cubes move?
- Win and lose condition

Use traditional art materials to illustrate how your game would work, that is, no computer is allowed in this task.

Submitting your design

- Take photos or scan your drawing(s).
- Name the attachment file in the following way: Lastname_Firstname_design. For example, Smith_Mary_design
- Only the most common file can be used both for the images (jpg, png, pdf) and for the text file (pdf, txt, doc/docx).
- When you are ready, upload the image file(s) as well as the text file as attachments to your application in Studyinfo before the deadline.
- You must both upload the files and save the changes before the deadline.
- Please, ensure that the attachments open on the screen correctly and the quality is sufficient for viewing.
- Discuss this design you created in the following video task 1.2. **NOTE!** If you do not show the task by holding it in your hand to the camera, this task 1.1 is marked as **failed**. Carefully read the instructions below on the task 1.2 for further information (see interview question 7).
- **Save the changes** (by clicking the *save modifications* button) to the form after the upload.

Task 1.2 – Video

Evaluation criteria

Motivation, suitability to the field of study, presentation and English language skills

Task

The video interview is a video you make of yourself, answering the questions given below. You can make the video with the device of your choice (e.g., mobile phone, tablet, digital camera). The duration of the video is **max. 1.5 minutes**. This is an interview so make sure we see your face and hear your voice for most of the video.

Questions for the video interview

1. Tell us about yourself briefly.
2. Tell us about your hobbies and things you like to do.
3. Why would you like to study game design at Xamk?
4. Why did you choose this (full-time or online) study format?
5. What are your expectations about the studies?
6. Show some of your portfolio pieces [digital / paper] if you have any.
7. Show the plan you created in task 1.1 by holding it in your hands and showing it to the camera and explain why you came up with the design solution you did. Evaluate the outcome briefly.

Submitting your video

- Make sure that your video is saved as one of the next most common video formats (mp4, mov, wmv).
- Name the attachment file in the following way: Lastname_First name_video. For example, Smith_Mary_video
- Upload the actual video to Studyinfo not e.g. a link to YouTube.
- The maximum file size is 1.0 GB.
- **Start your upload well in time before the deadline**, uploading the video file on Studyinfo may take some time. The upload time is dependent on your broadband width.
- You must both upload the video and save the changes before the deadline.
- **Save the changes** (by clicking the *save modifications* button) to the form after the upload.